

KING/QUEEN of the COURT

1. Players are randomly divided by skill level and split into groups of four.
2. Each play session is timed to 15 minutes.
3. If time allows, play to 11, win-by-two, then start another game.
4. At the end of the time session, based on the score from the partial game or the first game to 11:
 - a. winners in the highest numbered court stay where they are, and winners from other courts move up to the next highest court number,
 - b. losers in the lowest numbered court stay where they are and losers from other courts move to the next lowest court number,
 - c. Partners split (play with a member from the other pair joining them on the court)
5. The goal of the game is to stay on the winning court as long as possible